

ABSTRACT

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A gaming method and apparatus enabling a casino to track the average amount a player bets at a gaming table, the total amount a player bets at a gaming table (handle) and the player's win/loss experience, by precisely measuring and recording into an electronic file each players bet at each betting station of each table a player frequents. Players who want to receive the benefits of casino rated play will be given a magnetically encoded card or key to be inserted into or swiped through the betting box by the player. The table action of players without a card/key will be added to the collective table action of identified players by creating an electronic file(s) for unidentified players. The card/key can remain in the betting box for continued player identification. Once the card/key is removed, the action will be contributed to the unidentified player file, until a subsequent card is inserted. The exact amount of each player's bet will be measured by the total chip weight of the relevant bet via assigning a specific weight to each chip denomination wherein no two groups of chips in which the total number of chips are different from one another have the same total weight even though their monetary values are the same.